

AGENDA
CITY COUNCIL MEETING
COMMUNITY ROOM
WAYNE COMMUNITY ACTIVITY CENTER
May 4, 2021

1. Call the Meeting to Order – 5:30 p.m.

Anyone desiring to view the Open Meetings Act may do so. The document is available for public inspection and is located on the southwest wall of the Community Room at the Wayne Community Activity Center as well as on the City of Wayne website at cityofwayne.org/8/Government.

The City Council may go into closed session to discuss certain agenda items to protect the public interest or to prevent the needless injury to the reputation of an individual and if such individual has not requested a public hearing.

2. Approval of Minutes – April 20, 2021
3. Approval of Claims
4. Annual Green Team Update – Sandy Brown
5. Update on Water Transmission Main
6. Presentation by Andrew Ross, Director of Retail Utility Services & Member Relations, on the “February Electric Event”
7. Action to set Production Cost Adjustment (PCA) at \$.0124/kWh per the consultant’s recommendation
8. Action on the request of the Wayne County Ag Society to forgive the Sewer Bill (Feb 15 – Mar 15 usage) because of a frozen water line that broke in the Commercial Building — Doug Temme, President Wayne County Ag Society
9. Resolution 2021-25: Approving Community-Wide Blanket Construction Permit Agreement between the City of Wayne and Black Hills Nebraska Gas, LLC, d/b/a Black Hills Energy
10. Resolution 2021-26: Accepting bid and awarding contract on the “Hank Overin Ball Field Irrigation Sprinkler System Project”
11. Ordinance 2021-8: Amending Wayne Municipal Code Title XV Land Usage, Chapter 150 Building Regulations; Construction, Section 150.15 Building Code; Building Permits; Section 150.16 Electrical Code; Section 150.17 One and Two-Family Dwelling Code; Section 150.18 Plumbing Code; Plumbers; Section 150.19 Mechanical Code; Section 150.31 Property Maintenance Code; Section 150.32 Energy Conservation Code; and Section 15.33 Structures Damaged by Fire, Flood, Wind, Disaster or Other Calamity (Second Reading)
12. Adjourn